

[KEYGENING Zack's Crackme4Hard]
OR
[Good things turn into bad things at the end...]
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INTRO:

This target has been into the crypto keygenme's target for some time now and still it hadn't no solutions, so I decided to make a keygen for it. This is the story of a very disappointed cracker (me) when cracking a target that at first looks very original and interesting but in the end is way bellow the initial expectations. You'll see

TUTORIAL:

Get the target from www.cryptokg.cjb.net.

You see it's not packed and made with MSVC 6.

Dissassemble it with IDA and look though the string references and you'll see:

```
.data:0040C9D4 aMiraclNotIniti db 'MIRACL not initialised- no call to  
mirsys()',0Ah,0
```

So it's clear it uses the miracle bignum library.

Now to identify the miracle calls we use a signature file for ida. If you have my last on tkm! Trial crackme you'll have there a signature file for miracle which works perfectly with this target, if not I provided the signature file in this package tutorial.

Apply the signature file (if you don't know how to do that read the tkm! Tutorial) and see that we have 60 identified functions. Now let's find the protection:

```
.text:00401250      push     edi                ; lParam  
.text:00401251      push     12Bh              ; wParam  
.text:00401256      push     WM_GETTEXT        ; Msg  
.text:00401258      push     edx              ; hWnd  
.text:00401259      mov     [esp+108h+var_9C], ebp  
.text:0040125D      call    ds:SendMessageA  
.text:00401263      cmp     eax, 5  
.text:00401266      jge     short loc_40126F  
.text:00401268      mov     flag, 1  
.text:0040126F  
.text:0040126F loc_40126F:                ; CODE XREF:  
DialogFunc+246 j  
.text:0040126F      mov     eax, dword_40D474  
.text:00401274      push     ebp                ; lParam  
.text:00401275      push     12Bh              ; wParam  
.text:0040127A      push     WM_GETTEXT        ; Msg  
.text:0040127C      push     eax              ; hWnd  
.text:0040127D      call    ds:SendMessageA  
.text:00401283      cmp     eax, 0C8h  
.text:00401288      jge     short loc_401291  
.text:0040128A      mov     flag, 1
```

So the first call to sendmessage it's to get our name and the second one of course for the serial. The name must be ≥ 5 chars and the serial $\geq 0c8h$ (200). That's quite a long serial, we have something interesting maybe?

Now let's go on:

```
.text:00401291 loc_401291:                ;
.text:00401291                mov     al, [edi]
.text:00401293                test    al, al
.text:00401295                jz      short loc_4012A9
.text:00401297                mov     ecx, edi
.text:00401299
.text:00401299 loc_401299:                ;
.text:00401299                movsx   edx, al
.text:0040129C                mov     al, [ecx+1]
.text:0040129F                xor     edx, 14h
.text:004012A2                add     esi, edx
.text:004012A4                inc     ecx
.text:004012A5                test    al, al
.text:004012A7                jnz     short loc_401299
.text:004012A9
.text:004012A9 loc_4012A9:                ;
.text:004012A9                add     esi, 783Eh
.text:004012AF                push    esi
.text:004012B0                push    offset aI          ; LPCSTR
.text:004012B5                push    edi                ; LPSTR
.text:004012B6                call   ds:wsprintfA
```

So the crackme makes a small sum from the name chars and converts it to decimal string.

```
.text:004012BC                mov     ecx, ebx
.text:004012BE                mov     esi, offset a54269873541268 ;
"542698735412689741236987532159852654872"...
.text:004012C3                lea     edi, [esp+104h+var_84]
.text:004012CA                push    0Ah
.text:004012CC                rep movsd
.text:004012CE                push    400h
.text:004012D3                movsb
.text:004012D4                call    _mirsys
.text:004012D9                push    0
.text:004012DB                mov     dword ptr [eax+238h], 0Ah
.text:004012E5                mov     dword ptr [eax+240h], 1
.text:004012EF                call    _mirvar
.text:004012F4                push    0
.text:004012F6                call    _mirvar
.text:004012FB                push    0
.text:004012FD                mov     [esp+118h+big_1], eax
.text:00401304                call    _mirvar
.text:00401309                push    0
.text:0040130B                mov     [esp+11Ch+big_2], eax
.text:00401312                call    _mirvar
.text:00401317                push    0
.text:00401319                mov     esi, eax
.text:0040131B                call    _mirvar
.text:00401320                push    0
.text:00401322                mov     [esp+124h+big_3], eax
```

```

.text:00401329      call     _mirvar
.text:0040132E      push     0
.text:00401330      mov      edi, eax
.text:00401332      call     _mirvar
.text:00401337      push     0
.text:00401339      mov      ebx, eax
.text:0040133B      call     _mirvar
.text:00401340      push     0
.text:00401342      mov      ebp, eax
.text:00401344      call     _mirvar

```

Now we have a bignum copied to a buffer and allot of bignum initialized (9 to be precise).

```

.text:00401349      mov      ecx, [esp+130h+var_94]
.text:00401350      mov      [esp+130h+var_8C], eax
.text:00401357      push     ecx
.text:00401358      push     eax
.text:00401359      call     _cinstr
.text:0040135E      add      esp, 40h
.text:00401361      lea      edx, [esp+0F8h+var_84]
.text:00401365      push     edx
.text:00401366      push     ebp
.text:00401367      call     _cinstr
.text:0040136C      push     edi
.text:0040136D      push     0Ah
.text:0040136F      push     80h
.text:00401374      call     _bigdig
.text:00401379      push     edi
.text:0040137A      push     edi
.text:0040137B      call     _nxprime
.text:00401380      push     ebx
.text:00401381      push     0Ah
.text:00401383      push     80h
.text:00401388      call     _bigdig
.text:0040138D      push     ebx
.text:0040138E      push     ebx
.text:0040138F      call     _nxprime
.text:00401394      push     ebp
.text:00401395      push     ebp
.text:00401396      call     _nxprime
.text:0040139B      add      esp, 38h
.text:0040139E      push     esi
.text:0040139F      push     1
.text:004013A1      call     _mirvar
.text:004013A6      add      esp, 4
.text:004013A9      push     eax
.text:004013AA      push     edi
.text:004013AB      call     _subtract
.text:004013B0      mov      eax, [esp+104h+var_98]
.text:004013B4      add      esp, 0Ch
.text:004013B7      push     eax
.text:004013B8      push     1
.text:004013BA      call     _mirvar
.text:004013BF      add      esp, 4
.text:004013C2      push     eax

```

.text:004013C3	push	ebx	
.text:004013C4	call	_subtract	
.text:004013C9	mov	ecx, [esp+104h+var_98]	
.text:004013CD	push	esi	
.text:004013CE	push	ecx	
.text:004013CF	push	esi	
.text:004013D0	call	_multiply	
.text:004013D5	mov	edx, [esp+110h+var_98]	
.text:004013D9	mov	eax, [esp+11h+big_2]	
.text:004013E0	push	edx	
.text:004013E1	push	eax	
.text:004013E2	push	eax	
.text:004013E3	push	esi	
.text:004013E4	push	ebp	
.text:004013E5	call	_xgcd	
.text:004013EA	push	esi	
.text:004013EB	push	ebx	
.text:004013EC	push	edi	
.text:004013ED	call	_multiply	
.text:004013F2	mov	edi, [esp+130h+big_3]	
.text:004013F9	mov	eax, [esp+130h+var_8C]	
.text:00401400	push	edi	
.text:00401401	push	esi	
.text:00401402	push	ebp	
.text:00401403	push	eax	
.text:00401404	call	_powmod	
.text:00401409	mov	esi, [esp+140h+var_94]	
.text:00401410	add	esp, 48h	
.text:00401413	push	esi	
.text:00401414	push	edi	
.text:00401415	call	_cotstr	
.text:0040141A	mov	edx, [esp+100h+var_9C]	
.text:0040141E	add	esp, 8	
.text:00401421	xor	ebp, ebp	
.text:00401423	mov	ebx, esi	
.text:00401425	sub	edx, esi	
.text:00401427			
.text:00401427 loc_401427:			; CODE XREF:
DialogFunc+429 j			
.text:00401427	mov	cl, [ebx]	
.text:00401429	mov	al, [edx+ebx]	
.text:0040142C	cmp	cl, al	
.text:0040142E	jz	short loc_401437	
.text:00401430	mov	flag, 1	
.text:00401437			
.text:00401437 loc_401437:			; CODE XREF:
DialogFunc+40E j			
.text:00401437	mov	edi, [esp+0F8h+var_9C]	
.text:0040143B	inc	ebp	
.text:0040143C	or	ecx, 0FFFFFFFFh	
.text:0040143F	xor	eax, eax	
.text:00401441	inc	ebx	
.text:00401442	repne scasb		
.text:00401444	not	ecx	
.text:00401446	dec	ecx	
.text:00401447	cmp	ebp, ecx	
.text:00401449	jbe	short loc_401427	

we have allot of interesting calls here : like nxprime, bigdig, xgcd (if you don't know read the miracle manual), but let's take a step at a time.

The sum obtained from the name is inputed as a bignum (let's call it big_sum), and so is the ascii bignum we talked about earlier (let's call it e). Then the crackme generates two bignums (let's call them p,q), finds out the next prime numbers after them and next finds out the next prime number after the ascii bignum. My first idea was that we are handling some runtime-RSA parameter generation (lolz ☞). Let

Then the program calculates $p*q$ and $(p-1)(q-1)$. I was very happy that my initial idea of the runtime rsa was true, but the fat lady didn't sing yet. After this it does an Extended Euclidian Algorithm to find some numbers that it doesn't use at all ☞ so the xgcd can be very well omitted. Next it calculates $big_sum^e \bmod (p*q)$ and it outputs the result into base 10 and it compares it with our entered serial number. HUH????????

Yeap my exactly reaction: all this trouble to generate yourself the good serial? No rsa? No interesting stuff? My happy world collapsed (not really). So this is it. Now to make a keygen.

We need to:

1. Calculate the sum from the name (just rip the algo from crackme)
2. Find p and q (read down)
3. calculate $big_sum^e \bmod (p*q)$

The first problem I had was to find the factors of the modulus, p and q. But I remembered that the bigdig function generates random bignums from a seed that must be initialized by a call to irand, but the crackme doesn't call it. If you read the documentation of the miracle lib you'll see that a call to mirsys calls irand with the random seed as a 0. So if you have the same seed you have the same bignum and these are:

**P=80FAA96126C399C7E83E89CA1B40CCB992A1BBA4D6C7CC2AA0B8B765630E241388E65E3FB7227E3098CB6D9E390B75E15C40193B0B
Q=13286317F7711D35FAEBEEF5BDC130875599ADBDE50205343EDA5B71276B12E3C028E5307519CAB52AB00581D2E2856DEF9F53B1BF**

And the encryption exponent is:

E=140AFBB597E2943B38CBBC5D80E26A81C152DA4BE47C1E163E1C633874D0CD2C3FC67457AF83AEC05956D45A378FE63591F3B8B635B

That's all you need to do.

I told you bad things are reserved for the end ☞

Cya into my next tutorial.

Regards bLaCk-eye@2004

Comments and suggestions:

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Greetz:

KANAL23 members

TKM! Members

#Reversing4Elites dudes

#Compression dudes (especially Jibz)

And you for reading this ☞